

Qualification Round 2025

- 1. What is the purpose of a variable in programming?
 - A) To perform calculations
 - B) To store data for later use
 - C) To display text on the screen
 - D) To define user permissions
- 2. What does a loop allow you to do in a program?
 - A) Stop the program
 - B) Execute a block of code once
 - C) Repeat a block of code multiple times
 - D) Store multiple values
- 3. Which of the following best describes a conditional (if/else) statement?
 - A) A way to create random outcomes
 - B) A way to repeat code
 - C) A way to compare values and make decisions
 - D) A way to store multiple values
- 4. Which of these is an example of a data structure?
 - A) Loop
 - **B)** Function
 - C) Variable
 - D) List/Array
- 5. What does "debugging" mean in programming?
 - A) Adding features to a program
 - B) Writing the user interface
 - C) Finding and fixing errors
 - D) Encrypting code
- 6. Explain in one sentence what a function is and why it's useful.
- 7. You want to store the names of 10 students. What kind of structure would you use and why?
- 8. What is the difference between a bug and an error in programming?

- 9. Design an algorithm (in pseudocode or plain steps) to check if a number is even or odd.
- 10. Write a step-by-step plan to calculate the average of a list of numbers.

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